

Renkai Ma

Mixed-methods HCI researcher

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Highlights of Me

- **Research Interests:** HCI, Social computing, Platform governance, Content creation, Trust & Safety
- I published 7 first-authored, 3 second-authored, and 2 doctoral consortium papers at ACM CHI and CSCW.
- I am very self-motivated and professionally communicative, given my academic and industry experience.

Education

The Pennsylvania State University

Ph.D. in Informatics (Human-computer Interaction)

2020 - Now

PA, USA

Syracuse University

M.S. in Applied Data Science

2019 - 2020

NY, USA

Chongqing University of Technology

BMgmt in Accounting Information Systems

2014 - 2018

CQ, China

Research Experience

Graduate/Doctoral Researcher

2020-now

Health and Play lab at Pennsylvania State University, under supervision of Dr. Yubo Kou

PA, USA

- Conducted over 50 in-depth interviews with content creators to uncover their experiences with moderation, monetization, and audience engagement across platforms, including YouTube, TikTok, Instagram, Facebook, Twitch, and more. Contributed to 5 first-authored papers presented at CSCW and CHI conferences on content policy and moderation design suggestions.
- Conducted user survey with game players in collaboration with two professors, to investigate the impact of perceived fairness and transparency on coping behaviors in online multiplayer games, resulting in 1 first-authored paper at CHI 2023.
- Analyzed data from online multiplayer games, using statistical tests such as Kruskal-Wallis H test to examine differences in rule enforcement across players, regions, and rule-breaking dates, resulting in 1 first-authored paper at CSCW 2022.

User Experience (UX) Research Intern

May 2023 - Aug 2023

WhatsApp/Meta

CA, USA

UX Research Intern

May 2022 - Aug 2022

Sirius XM + Pandora

Remote, USA

Research Assistant

2019-2020

Whitman School of Management, Syracuse University, under supervision of Dr. Rong Li

NY, USA

Research Assistant

Feb 2019 - May 2019

School of Information Studies, Syracuse University, under supervision of Dr. Yun Huang

NY, USA

Publications

For a simplified layout of publications, please check out my Google Scholar profile.

Conference Proceedings

[C4] Yubo Kou, **Renkai Ma**, Zinan Zhang, Yingfan Zhoua, and Xinning Gui. 2024. Community Begins Where Moderation Ends: Peer Support and Its Implications for Community-Based Rehabilitation. In CHI 2024.

[C3] **Renkai Ma**, Yao Li, and Yubo Kou. 2023. "Transparency, Fairness, and Coping: How Players Experience Moderation in Multiplayer Online Games" forthcoming at CHI 2023. <https://doi.org/10.1145/3544548.3581097>

[C2] **Renkai Ma**, Xinning Gui, and Yubo Kou. 2023. "Multi-Platform Content Creation: The Configuration of Creator Ecology through Platform Prioritization, Content Synchronization, and Audience Management" forthcoming at CHI

2023. <https://doi.org/10.1145/3544548.3581106>

[C1] Yue You, **Renkai Ma**, Xinning Gui. User Experience of Symptom Checkers: A Systematic Review. In AMIA Annual Symposium Proceedings. 2022. American Medical Informatics Association, 2022.

Journal Articles

[J6] Qirong Song, **Renkai Ma**, Yubo Kou, and Xinning Gui. 2024. Collective Privacy Sensemaking on Social Media about Period and Fertility Tracking post Roe v. Wade. In *PACM on Human Computer Interaction*, CSCW, 2024.

[J5] **Renkai Ma**, Yue You, Xinning Gui, and Yubo Kou. 2023. How Do Users Experience Moderation?: A Systematic Literature Review. In *PACM on Human Computer Interaction*, CSCW, 2023. <https://doi.org/10.1145/3610069>

[J4] **Renkai Ma** and Yubo Kou. 2023. “Defaulting to boilerplate answers, they didn’t engage in a genuine conversation”: Dimensions of Transparency Design in Creator Moderation. In *PACM on Human Computer Interaction*, CSCW, 2023. 27 pages. <https://doi.org/10.1145/3579477>

[J3] **Renkai Ma** and Yubo Kou. 2022. “I’m not sure what difference is between their content and mine, other than the person itself”: A Study of Fairness Perception of Content Moderation on YouTube. In *PACM on Human Computer Interaction*, CSCW, 2022. 28 pages. <https://doi.org/10.1145/3555150>

[J2] **Renkai Ma**, Xinning Gui, and Yubo Kou. 2022. Esports Governance: An Analysis of Rule Enforcement in League of Legends. In *PACM on Human Computer Interaction*, CSCW, 2022. 28 pages. <https://doi.org/10.1145/3555541>

[J1] **Renkai Ma** and Yubo Kou. 2021. “How advertiser-friendly is my video?”: YouTuber’s Socioeconomic Interactions with Algorithmic Content Moderation. In *PACM on Human Computer Interaction*, CSCW, 2021. 25 pages. <https://doi.org/10.1145/3479573>

Poster & Doctoral Consortium

[E3] **Renkai Ma**. 2023. Conceptualizing and Improving Creator Moderation Design with Platform Stakeholders. In In Computer Supported Cooperative Work and Social Computing (CSCW ’23 Companion), 4 pages. <https://doi.org/10.1145/3584931.3608927>

[E2] **Renkai Ma**. 2023. Conceptualizing and Rethinking the Design of Cross-platform Creator Moderation. In Extended Abstracts of the 2023 CHI Conference on Human Factors in Computing Systems (CHI EA ’23), 4 pages. <https://doi.org/10.1145/3544549.3577049>

[E1] **Renkai Ma** and Yubo Kou. 2022. “I am not a YouTuber who can make whatever video I want. I have to keep appeasing algorithms”: Bureaucracy of Creator Moderation on YouTube. In Companion Publication of the 2022 Conference on Computer Supported Cooperative Work and Social Computing (CSCW ’22 Companion), 2022. 5 pages. <https://doi.org/10.1145/3500868.3559445>

Workshop Organized

[W1] Yao Li, Yubo Kou, **Renkai Ma**, Yanlai Wu, Guo Freeman, and Bryan Semaan. 2023. Multi-Stakeholder Privacy and Safety on Content Creation Platforms. In Designing Interactive Systems Conference (DIS Companion ’23) 3 pages. <https://doi.org/10.1145/3563703.3591461>

Under Review

[U2] **Renkai Ma**, Zinan Zhang, Xinning Gui, and Yubo Kou. 2024. (Paraphrased title) Creators’ and Audience’s Experiences with Classifying Content for Child Privacy Protection. In DIS 2024.

Teaching Experience

IST 597: User Experience Evaluation

Teaching Assistant (Class size: 18), Pennsylvania State University

Spring 2024

PA, USA

IST 331: Foundations of Human-Centered Design

Teaching Assistant (Class size: 63), Pennsylvania State University

Spring 2024

PA, USA

HCDD 364W: Methods for Studying Users

Teaching Assistant (Class size: 25), Pennsylvania State University

Fall 2023

PA, USA

IST 256: Programming for the Web

Teaching Assistant (Class size: 42), Pennsylvania State University

Fall 2023

PA, USA

IST 140 Introduction to Application Programming (Java)

Teaching Assistant (Class size: 53), Pennsylvania State University

Fall 2020

PA, USA

IST 220 Networking and Telecommunications

Teaching Assistant (Class size: 32), Pennsylvania State University

Fall 2020

PA, USA

Services & Leadership

Program Committee for Late-Breaking Work (LBW)

ACM Human Factors in Computing Systems (CHI 2024)

2024

Hawai'i

Peer Reviewer x 25

ACM Human Factors in Computing Systems (CHI 2022-24)

2022-24

Peer Reviewer x 22

ACM Computer-Supported Cooperative Work and Social Computing (CSCW 2021-2024)

2021-23

Reviewer

Information, Communication and Society

2024

Program Committee for Late-Breaking Work (LBW)

ACM Human Factors in Computing Systems (CHI 2023)

2023

Germany

Student Volunteer

ACM Computer-Supported Cooperative Work and Social Computing (CSCW 2023)

Oct 2023

Indianapolis, USA

Peer Reviewer x 2

ACM ACM Designing Interactive Systems

2023

Peer Reviewer x 1

Chinese CHI 2023

2023

Student Volunteer

ACM Human Factors in Computing Systems (CHI 2022)

May 2022

New Orleans, USA

Peer Reviewer

The Annual Symposium on Computer-Human Interaction in Play (CHI Play 2022)

2022

Peer Reviewer

Computers, Software & Applications in an Uncertain World (COMPSAC 2022)

2022

Peer Reviewer x 2

Hawaii International Conference on System Sciences (HICSS 2021)

2020

Awards & Recognitions

Special Recognition for Outstanding Review x 6

ACM Human Factors in Computing Systems (CHI 2022-24)

2022-24

Doctoral Consortium Participant Award

ACM Computer Supported Cooperative Work and Social Computing (CSCW 2023)

2023

\$1800

Doctoral Consortium Participant Award	2023
ACM Human Factors in Computing Systems (CHI 2023)	\$1800
Special Recognition for Outstanding Review x 6	2021-23
ACM Computer Supported Cooperative Work and Social Computing (CSCW 2021-23)	
First Place Winner in the 37th Annual Graduate Exhibition	2022
Pennsylvania State University	\$1000
Graduate Program Travel Fund x 2	2021-22
College of Information Sciences and Technology, Pennsylvania State University	
Graduate Program Excellence Tuition Scholarship	2019
School of Information Studies, Syracuse University	\$5202
Outstanding University Graduate	2018
CQ, China	
National Scholarship in China	2016
	\$1200

Skills

Qualitative Methods	In-depth Interview, Focus Group, Contextual Inquiry, Qualitative Survey, Usability Testing, Thematic Analysis, Content Analysis, Competitive Analysis, Personas, Diary Studies
Quantitative Methods	Factor Analysis, SEM, Survey design, T-test, within/between-subjects/repeated measures ANOVAs, Regressions, Latent Class/profile Analysis, User Log Analysis, Text Mining, Sentiment Analysis, Topic Modeling
Data Analytics Tools	R, SQL and MySQL, SPSS, Mplus, Python (Google Colab, Jupyter Notebook)
Design/UX Tools	Figma, FigJam, Adobe XD, Wix, UserZoom, UserTesting.com, dscout
Data Visualization	ggplot in R, Adobe Illustrator, Tableau, Power BI
Soft Skills	Project management/multitasking, Time management, Communication skills

Invited Talks

Guest Lecture X 3 at user experience evaluation course	Oct 2022, Jan 2023, Apr 2024
UX portfolio and resume building, hosted by Dr. Xinning Gui at Pennsylvania State University	PA, USA

Media Coverage

Penn State Pulls Aside Curtain at 2023 Graduate Exhibition, *Town&Gown Magazine*, February 23, 2023

IST intern aids in SiriusXM/Pandora user experience research, *Penn State News*, July 27, 2022